



November 2013 | Repo highlights about all things Nexus



INSIDE SCOOP

Integrating Nexus into the DevOps Pipeline

Today, one of the most talked about terms in enterprise IT is DevOps. Attending devops days in Atlanta, NYC, Vancouver, Portland and London, we found that binary build artifacts like war files or rpm archives are stored and moved through the pipeline by all sorts of means. Many of these home baked solutions could be greatly improved by leveraging a repository manager like Sonatype Nexus for both development and release components.

As an example, in our recent [October Nexus Live](#) session Hubspot offered details on their setup of Nexus and the [Sonatype Nexus Puppet module](#) they have open sourced.

[View Nexus and Puppet Demo »](#)

Extending the Nexus Ecosystem with Open Source Community Projects

Nexus is built as a collection of plugins supported by a core architecture which makes it easy to integrate with external systems through REST API calls. Nexus can also be expanded by writing plugins that provide customization and further functionality. We highly encourage developers to extend the value of Nexus into a broader ecosystem and share their work through open source projects.

In the spirit of sharing, here's a compiled list of [open source Nexus projects](#) that showcase different usage models. If you find others not mentioned here, leave us a comment and we'll add it to the list.

[Find Nexus Open Source Projects »](#)

NEW Nexus 2.7 & the 'Go-to Guide for Nexus Repository Management'

While all the open source community contributors have been busy integrating

Nexus into their development infrastructure and deployment pipeline, we have certainly not been idle. Check out this [recent blog post](#) on what's coming in the Nexus 2.7 release. Some of these great new features and improvements are already documented in the '[Go-to-Guide for Nexus Repository Management](#)' and were demoed on our recent Nexus Live event.

If you think the Nexus 2.7 release you'll see around Thanksgiving is exciting, rest assure we have big plans on the way for Nexus 3.0 next year.

[Check out what's in 2.7! »](#)



EVENTS

November Nexus Live: Installing Nexus with Chef

In line with the theme of integrating and extending Nexus, tune into our [November Nexus Live](#) event where we'll be continuing our devops focus by highlighting the [open source Nexus and Chef](#) cookbook authored Kyle Allan from RiotGames. Kyle will also be sharing another open source project that uses the Nexus REST API to implement command line programs that interact with Nexus.

[Join this event](#) to collaborate with Nexus community members and get your questions answered live by Nexus experts.

[Join Nexus Live »](#)



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